



MUAY THAI RULES FROM LUMPINI

RULE 1. THE BOXING RING

Muay Thai contest in general. The ring must consists of the following:

1. The ring must be a square, small size is 4.90 m. (16 ft.) large size is 7.30 m. (24 ft.) measuring within the ropes.
2. the ring must be built in safety, proper level, with out any obstruction, and must extend outside the ropes at least 50 cm. (20 inches) erect posts at the four corners and well covered, or any other ways which will not cause danger to the contestants.
3. The ring floor must be covered with soft cloths, or straw mat, wood filings, compressed cork etc. thicknees not less than 1 inch (2.50 cm.) and not more than 2 inches (5 cm.) and upper covered with canvas, by stretched tight and the canvas must be covered all the ring floor.
4. There must be 4 paralleled ropes, with diameter at least 1.50 inches to inches, stretched to the posts at the corners, height from the ring floor, the first rope 55 cm. (1 ft. 0 inch), the second rope height from the ring floor 85 cm. (2 ft. 6 inch), the third rope height from the ring floor 115 cm. (3 ft. 10 inch) And the fourth rope height from the ring floor 145 cm. (4 ft. 10 inch). The ropes must be covered with soft and smooth material. At the 4 corners, the insides of the ropes must be covered with soft materials.
5. There must be stairs at the opposite corners of the ring for the contestants, referee and boxers tot go up and down.
6. The boxers must wear gloves. Weight of one glove not less than 4 oz. (133.4 g.) and not to exceed 6 oz. (170.1 g.)

RULE 2. BOXING RING EQUIPMENT

The ring must have the following equipments:

1. Resting seat for the boxer before the match, 3 seats for each corner.
2. towels.
3. spongest.
4. buckets of water.
5. bottles of water.
6. water cups.
7. Tables and chairs for officers
8. Bell.
9. 1 or 2 stop watch.
10. Points recording cards.
11. 1 box for keeping points recording cards.
12. 3 points giving tables.
13. set of First Aid equipment.
14. Board indicating Round, Event & Time.
15. The screen 2 piece. (For athletic supporter of boxer is lost)
16. The cradle 1 set.
17. The scissor 1 piece.

RULE 3. BANDAGE

The width of bandage not exceeding 2 inches and the length of each side not to exceed the following limit:



1. From Mini Flyweight to Feather weight not exceeding 10 yards (2 rolls of bandages)
2. Plaster can be used to cover not exceeding 1 packet, or the contestants will agree themselves. And not to cover the fist bone, if agreeable not to exceed 1 packet, and the width of the plaster not to exceed 1 inch, the length not to exceed 5 yards (1 packet).

RULE 4. THE DRESS

The contestants must dress as follows:

1. The protector must be worn and wearing trunks according to the colour of the corner. Not to wear cloth and shoes. Keep polite hair-style, and cleanly shaved. Nails must be cut and short. The superstitious magical substances can be tied on the upper arms or waist, but not to be dangerous to the opponent.
2. The ankle can be used not exceeding one on each leg.
3. Belt and anything which is metal is not allowed.
4. Using of vaseline or anything which will be dangerous or diskle on the face, arms or on upper portion of the body are not allowed.
5. A sacred cord must be worn on the head and one has to pay homage.

RULE 5. CLASS & WEIGHT USED IN THE MATCH

1. Mini Flyweight weight not exceeding 105 lbs. (47.629 kg.)
2. Junior Flyweight weight not exceeding 108 lbs. (48.990 kg.)
3. Flyweight weight not exceeding 112 lbs. (50.805 kg.)
4. Junior Bantamweight weight not exceeding 115 lbs. (52.166 kg.)
5. Bantam weight weight no exceeding 118 lbs. (53.526 kg.)
6. Junior Featherweight weight not exceeding 122 lbs. (55.341 kg.)
7. Feather weight weight not exceeding 126 lbs. (57.155 kg.)
8. Junior Lightweight weight not exceeding 130 lbs. 58.971 kg.)
9. Lightweight weight not exceeding 135 lbs. (61.238 kg.)
10. Junior welterweight weight not exceeding 140 lbs. (63.506 kg.)
11. Welterweight weight not exceeding 147 lbs. (66.681 kg.)
12. Junior Middleweight weight not exceeding 156 lbs. (70.764 kg.)
13. Middleweight weight not exceeding 160 lbs. (72.578 kg.)
14. Junior Heavyweight weight not exceeding 175 lbs. (72.578 kg.)
15. Heavyweight weight exceeding 175 lbs. (79.383 kg.) upwards.

RULE 6. WEIGHT – IN

1. Weighing of the contestants is from 08.00 A.M. to 12.00 A.M. on the matching day. When the contestants over weight, reweight is allowed, weight the limit time not exceeding 12.00 A.M. If still over weight, it is stopped, in this weighing, the contestants weigh nakedly.
2. Before weighing, the contestants must be certified and body check from appointed Diploma doctor that they are fully healthy to perform the fight.
3. The weight must not below 100 lbs., age not less than 15 years and the weight must not differ more than 5 lbs.

RULE 7. NUMBER OF ROUNDS



1. The fight normally not exceeding 5 round, a round is 3 minutes, interval during the rounds is 2 minutes, and the fight must not less than 3 rounds.
2. In case of accident causing the fight cannot perform again, if is it necessary to get the result, the fight must be more than 3 rounds, and the result of the fight can be decided by points.

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RULE 9. BOXER SECONDS

Each contestant has the fight to have 2 boxer seconds and must be under the following rules:

1. The boxer seconds will not advise, help or support their contestant during the round in the fight.
2. The boxer seconds will not give up the fight for the contestant by throwing sponge or towel into the ring, except there is special agreement.
3. During the fight is going on, both the boxer seconds and their assistant will not standing at the edge of the ring. Before starting each round, the boxer seconds must take towel, bucket etc. out from the edge of the ring.
4. The boxer seconds of both corners must dress politely.
5. If it is a Championship fight, 3 boxer seconds are allowed.
6. If the boxer seconds or assistant violate the above rules, the may be blamed, and may be decided not tot be the boxer seconds of that fight. For the contestant, the referee may warm or blame or decide to be defeated.

RULE 10. THE DECISION COMMITTEES

There are 4 members, 1 Referee and 3 Judges. The above mentioned member must be well learned and studied, and have experience in doing their duties.

RULE 11. THE REFEREE

1. The Referee has the duty to control the fight in the ring according to the rules with justice during the fight.
2. Has the full power in decision solely, nobody can object it.
3. Advises the contestant or boxer seconds who do not perform according to the rules.
4. The Referee must not give points.
5. Collects & checks total of points in points recording cards of the 3 judges after the fight ends, and decide according to the most points & give the points recording cards to the chief of decision.
6. The Referee must use 3 orders i.e.
 - o STOP when he wants the boxers to stop the fight.
 - o BREAK when he wants the boxers to separate.
 - o BOX when he wants the boxers to continue the fight.



In the case of the referee orders to break, the contestants must separate themselves first at least one step, then they can continue the fight.

7. The Referee must point out some rules to the contestants & chief of the boxer seconds before commencing the first round.

RULE12. DUTY OF REFEREE

The Referee has duty to control the match according to the rules with justice.

RULE 13. POWER OF REFEREE

1. The Referee has the power to do in the ring.
2. To stop the fight when considers that one has skill more than the other.
3. To stop the fight when considers that the contestant has received severe injury so that he cannot continue the fight.
4. To stop the fight when considers that the contestant does not really fight. In this case, the referee may stop one contestant or both.
5. In any round of the fight, if the boxer is counted, & is ordered to box and after though consideration that the counted boxer does not fully perform the fight, the Referee has the right to stop the fight.
6. To stop the fight to warn the boxer when he does not box according to the rules or by other reasons, thus to make justice in the fight and to re-act according to the rules.
7. To let the disobey boxer out of the fight.
8. To let the disobey boxer second out of the fight and if reasonable, may let the contestant out of the fight also. (The boxer must responsible his own seconds)
9. To let the foul boxer out of the fight, whether being warned or not, or if considers that such deed is to let him be defeated by foul.
10. The decision of the referee is final without any appeal.
11. In case the referee has made wrong decision, he can re-decided to correct according to points recording cards.

RULE14. RULECOUNTING OF THE BOXER FALLING OUT OF THE ROPES

1. When any boxer falls out of the ring, the referee can count immediately.
 - o If the boxer falls out of the ring, the Referee will count. If count up to 20, the fallen boxer cannot come up on the ring, he will be lost by K.O.
 - o If the fallen boxer can come up on the ring before counting up to 20, he can continue the fight without losing the points counted.
2. When any boxer falls out of the ring is opposed by the audiences or held up not to go up the ring, the Referee will stop counting and clearly warn and continue counting.
3. When both the boxers fall out of the ring, the Referee will begin counting, if any boxer tries to hold up by any mean, will stop counting and clearly warn the continue counting. If that boxer does not listen, fines him as lost.
4. When the boxers fall on the floor by any mean, the Referee separated the boxers first and stands in the middle and beginning counting.
5. In case of both boxers are counted, if one can stand up, stop counting that one and counts the still fallen boxer.

RULE 15. JUDGES



1. Three judges must sit at each side of the ring separate from the audiences.
2. Each judge is free in consider points within the rules.
3. The judges must pay attention to both the boxers only.
4. The judges must give points to each boxer in points recording card, after end of each round. Then total up the points after the fight and write the name of the winner with his signature in the points recording card, then give to the Referee.
5. The points announcing will be done only in Championship title contest.

RULE 16. THE TIME – KEEPER

The specify duty of the Time-Keeper is to keep time of each round, amount of round, interval time during the round, and stopping time when the Referee gives signal without mistake by following procedures:

1. Must sit on one side of the ring.
2. Seconds before each round, must clear the ring by giving signal to let the seconds out of the ring.
3. Giving signal of starting – ending each round by striking the bell.
4. Stopping the time while temporary pause or when the Referee orders.
5. Keeping correct time every period by portable watch or stop-watch.
6. Giving manual signal to the Referee every seconds the Referee counts when the boxer is fallen down.
7. At the end of the round which is not final, if there is a boxer falling or the Referee is counting, when the time finishes (3 min.), the bell must not be struck, the striking of bell when the Referee order “Box”
8. At the end of final round, if there is a fallen boxer and the Referee is counting, when the time finishes (3 min.), the Time-Keeper must strike the bell immediately.

RULE 17. THE DECISION

Must be done according to the following rules:

1. Wins by Knock Out is the contestant falls on the floor or stands holding the rope losing consciousness on the rope, cannot fight or protect himself within 10 seconds, i.e. when the Referee counts up to 10.
2. Wins by Technical Knock Out is as follows:
 - o When the opponent is disadvantaged and badly injured and may be more dangerous.
 - o When any boxer cannot perform his fight, after interval during the rounds.
 - o Or if the boxer is injured, i.e.
 1. When the referee considers the wound not less than 2 cm. (Approximatly 3 stitches)
 2. In case the Referee is not sure, he may consult the stadium doctor.
3. Winning by points. After fight end, the Referee collects his own recording card and from the judges at both sides, and decides the boxer who tets most points is the winner.
4. In case both boxers received severe injures, so that both of them cannot perform the fight, and have agreed to get the results before the fight, if the fight, has been performed not more than half of the specified round, the decision will be draw, if the fight more than half of the specifien round, the decision will be according to the points.



5. The winning by the contestant is to be lost, i.e. his opponent does not fight according to the rules so that the Referee decides him to lose the fight with or without any warning before.
6. No decision. When the boxer is decided a “No contest” both or any side, the fight will be declared as “No decision” such as, any boxer has fought with the attempt to lost or both agree with one another or damage to the stadium, the audiences are not in peace so that the fight cannot be continued.
7. If the decision of the decision of the decision Committee cause the audiences are not in peace So That the fight cannot be continued The sodium or Chief of technic section decide as a no contest and delayed “No Contest”

RULE18. POINTS GIVING

1. There are 5 points in a round. The best boxer will get full 5 points, and his opponent is reduce \ cede by 4?, 4, 3?, 3 accordingly, and not to give points as 4? or 4 1/3.
2. In the draw round, he will get 5 points each.
3. The loser in the not clear round will get 4? points, the winner gets 5 points.
4. The loser in the clear round will get 4 points, the winner will get 5 points.
5. The loser that has clearly seen all the round, with least opposition, fallen down and scramble up again and is counted will get 3? points, the winner gets 5 points.
6. The loser who has done for through the round and is counted twice in one round will get 3? points, the winner gets 5 points.
7. The giving of points will be considered according to the following rules:
8. Any boxer uses Muay Thai weapons (fist, Kick, Knee, elbow) according to the rules, against his opponent more is the winner.
9. Any boxer uses Muay Thai weapons against his opponent severely, clearly, violently, badly injured at most important parts is the winner.

RULE 19. FOUL

The fight not according to rules and fouls is as follows:

1. Bite, stab eyes, spit his opponent, stick out the tongue, strike with head.
2. To embrace of to throw down or lock arms his opponents.
3. Holding the rope or trying to hold the rope for his fight and any other benefits.
4. Pretend to fall over his opponent or repeat against his opponent who has been fallen down.
5. Using judo and wrestling styles.
6. Using unsuitable words during the fight.
7. In case the fight is going on and there is embracing, when the Referee orders to stop, but both or one boxer do not do according to his order, let the Referee stops the fight any gives warning, or order to out point. If such fight caused knock out to the contestant or received severe injury, the disobeyed boxer is lost by foul means.
8. Kneeing the protector purposely, i.e. catch the neck & kneeing the protector, kneeing the protector or throwing knee at the protector. (In consideration of the Referee whether purposely or not)

RULE 20. FALLEN DOWN

1. If any part of the body touch the floor except the feet, or standing unconsciously on the rope, or is boxed out of the rope, or standing unconsciously with opened eyes & falling hands with usability to protect himself, will consider that boxer as being fallen down



2. In case any boxer as being fallen down 1 second, the Referee will begin counting, let his opponent steps back to the farthest corner immediately. If he does not step back as ordered, the Referee must stop counting until that boxer does according to order , then the Referee will continue counting from the previous count. When the fallen boxer stands up and is order to box from the Referee. He then can continue his fight.
3. When any boxer is fallen down, the Referee counts loudly from 1 to 10 with interval of 1 second counting. The Referee must give hand signal also so that the fallen boxer knows that he is counted. Before counting 1, the period from falling to the floor 1 second, then begins counting 1.
4. If the fallen boxer can stand up before the referee counts to 10 and he is ready to fight, then he can continue to fight. But if the referee has counted up to 10, the fight is finished and decides the fallen boxer lost by "K.O."
5. IF both the boxers and fallen, the Referee continues counting all the time any boxer still fallen down. If both of tem still fallen down up to counting to 10, the decision is a draw, if there is no other agreement.
6. During the Referee is counting, but not yet up to 8, the counted boxer whether ready to fight or not, the Referee must count up to 8 then he can order to "BOX"
7. If the fallen boxer can stand up before counting to 10, but fallen again without being boxed, the Referee will continue his count from the counted number.
8. If any boxer cannot perform his fight after the interval has finished, will be counted or not being in the consideration of the Referee.

RULE 21. GIVING OF POINTS TO COUNTED BOXER BY THE REFEREE

1. In any round of the fight, when any boxer is being done by Muay Thai weapons (fist, feet, knee, elbow) according to the rules, till he is counted by the Referee, the counted boxer will lost 1 point, by the counted boxer gets 4 points, the other boxer gets 5 points. (5:4) If he is counted again for the second time in the same round, the counted boxer gets 3 points, the other boxer gets 5 points. (5:3) And the boxer who is counted twice in the same round is fallen down again for the third time, the Referee will stop the fight by deciding his opponent wins by Technical Knock Out.
2. In any round of the fight, If the contestants have equal points, when any one is counted by the referee once, the counted boxer gets 4 points, the other boxer gets 5 points. (5:4)
3. In any round of the fight, any boxer has ? point more (Before or after counting), the consideration is as follows:
 - o The leading point boxer is counted once, will lost ? point, the counted boxer gets 4? points, the other boxer gets 5 points. (5:4)
 - o The leading point boxer, bit is counted second time in the same round, will lose 1? points, the counted boxer gets 3? points, the other boxer gets 5 points. (5:3)
4. In any round of the fight, any boxer has 1 point more, (Before of after counting) the consideration is as follows:
 - o The leading point boxer is counted once, the result in that round, both the boxer will get 5 points each. (5:5)
 - o The leading point boxer is counted twice in the same round, the counted boxer will lose 1 point, the counted boxer gets 4 points, the other boxer gets points. (5:4)
5. In any round of the fight, any boxer gets ? point less, (Before of after counting) the consideration is as follows:
 - o The lesser point boxer is counted by the Referee once, will lose 1? points, the counted boxer gets 3? points, the other boxer gets 5 points. (5:3)
 - o The lesser point boxer is counted by the Referee for the second time in the same round, the counted boxer gets 3 points, (The lowest points of the fight) is counted by the



- Referee once, the counted boxer will lose 2 points, the counted boxer gets 3 points, the other boxer gets 5 points. (5:3)

RULE 22. THE HANDS SHAKING

There will be hand catching before starting Round 1 and final round. The boxers will catch hands as traditional, to mark that they will fight as sportsmen, with cleanness according to the rules of the fight and not to catch hands during the fight.

RULE 23. THE MEANINGS

Any meaning of this rule or any problem arises due to the contestants, even does not mention in this rule, the Referee will decide. Except such problem has been occurred, & Technical Committee of The Lumpinee Stadium has laid down the procedures, to perform according to such procedures.